Introducing Make £5 Grow



Learning outcomes

Pupils will learn:

 About spending and saving money and how you can feel 'happier about money'

Pupils will be able to:

- Identify what money is needed for and some ways that money can be earned
- Explain why we need to manage our money
- Understand that people can have different feelings about money
- Play the pocket money game to learn about spending and saving money



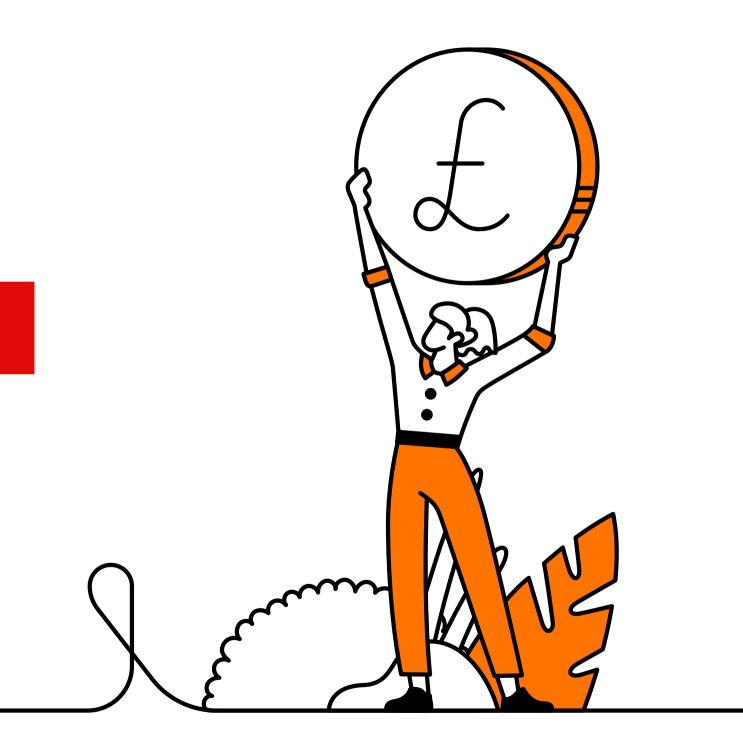
Starter activity 1

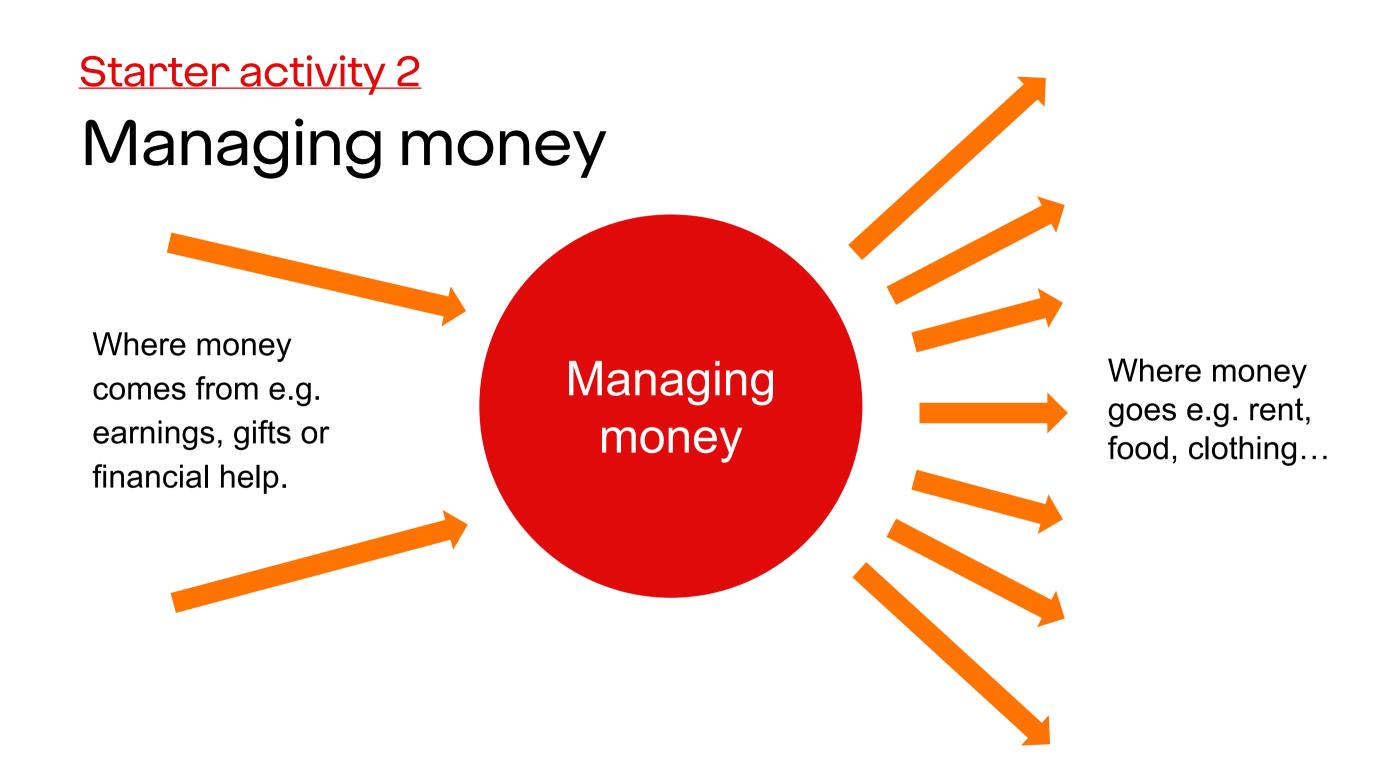
What do you know about money?

Where does money come from?

Why do people need money?

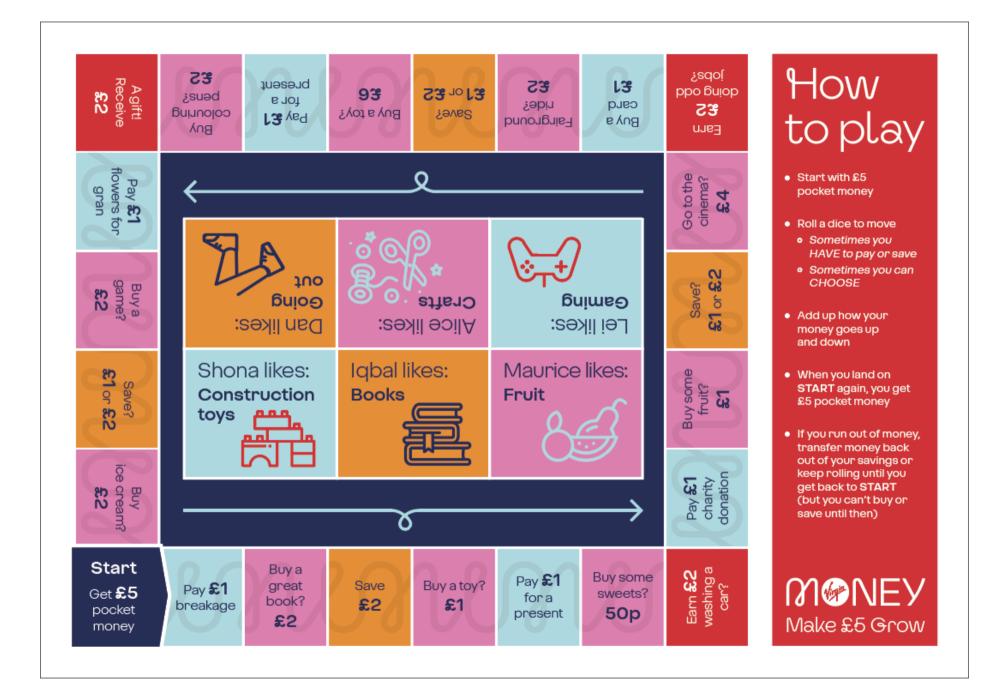
How can people protect their money?





Main activity 1

Play the pocket money game!





Here's how it works!

Pocket money	Total	Savings	Total
Start with	£5	Start with	£0
Save £2	£3	Save £2	£2
Earn £2	£5		£2
Charity £1	£4		£2
Cinema £4	£0		£2
Present £1	£0 🔶	Transfer £1	£1

<u>Main activity 2</u> Money, choices and feelings

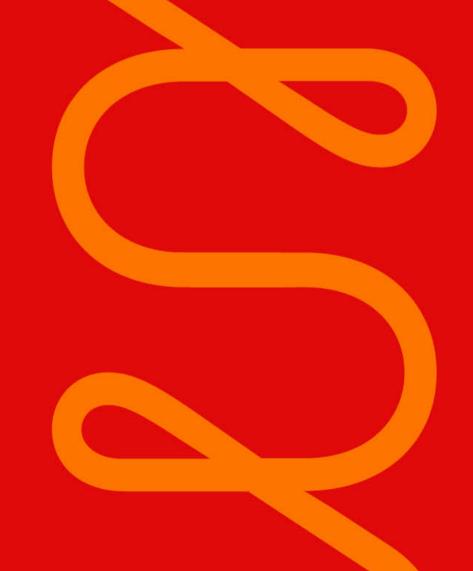
What things did you choose to pay for and why? Did anyone save their money in order to buy something later in the game?

Did anyone run out of money and have to carry on without spending or saving?

Main activity 2 Spending, saving and tracking

 Keeping a record and tracking our money helps us to understand how money enters and leaves our lives

 We can plan ahead and save for bigger things we really want!

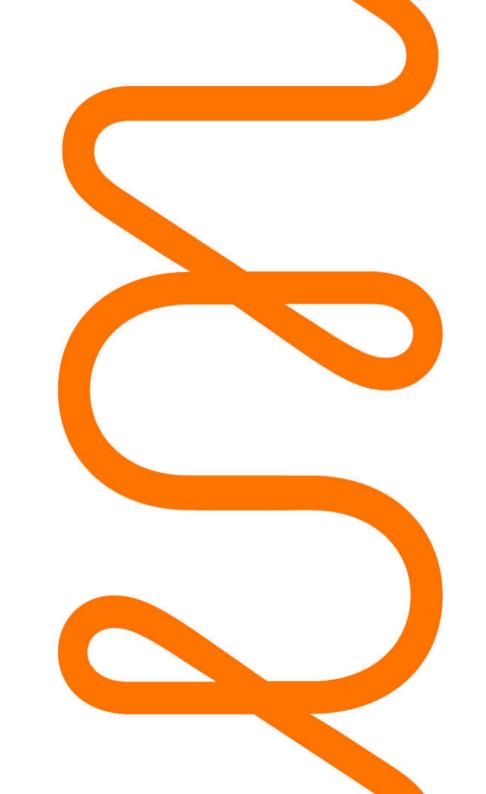


Roundup 1

Happier about money

- Everyone has money entering and leaving their lives
- What can everyone do to feel 'happier about money'?

Discuss with a partner!



Roundup 2

Get ready to Make £5 Grow!

Are you ready?

Make £5 Grow

